



NHL[®] 06

OFFICIAL LICENSE



WARNING: READ BEFORE USING YOUR PLAYSTATION® 2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating please visit www.esrb.org.

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BASIC CONTROLS

Refer to the *Gameplay Controls* section of this manual for more controls.

GENERAL CONTROLS

Move player/Deke	left analog stick
Speed burst	R1 button
Draw puck/Win face-off	button
Activate fight	button
—High/low punch	— button/ button
—High/low block	— button/ button
Pause game	button

OFFENSE

Pass	button
Shoot	button
One-timer	button (before receiving pass)
Wrist shot	button
Auto deke	button
NEW Skill Stick	right analog stick
Open Ice Control	L2 button
Open Ice Support	R2 button

DEFENSE

Switch player	button
Poke check	button
Body check	button

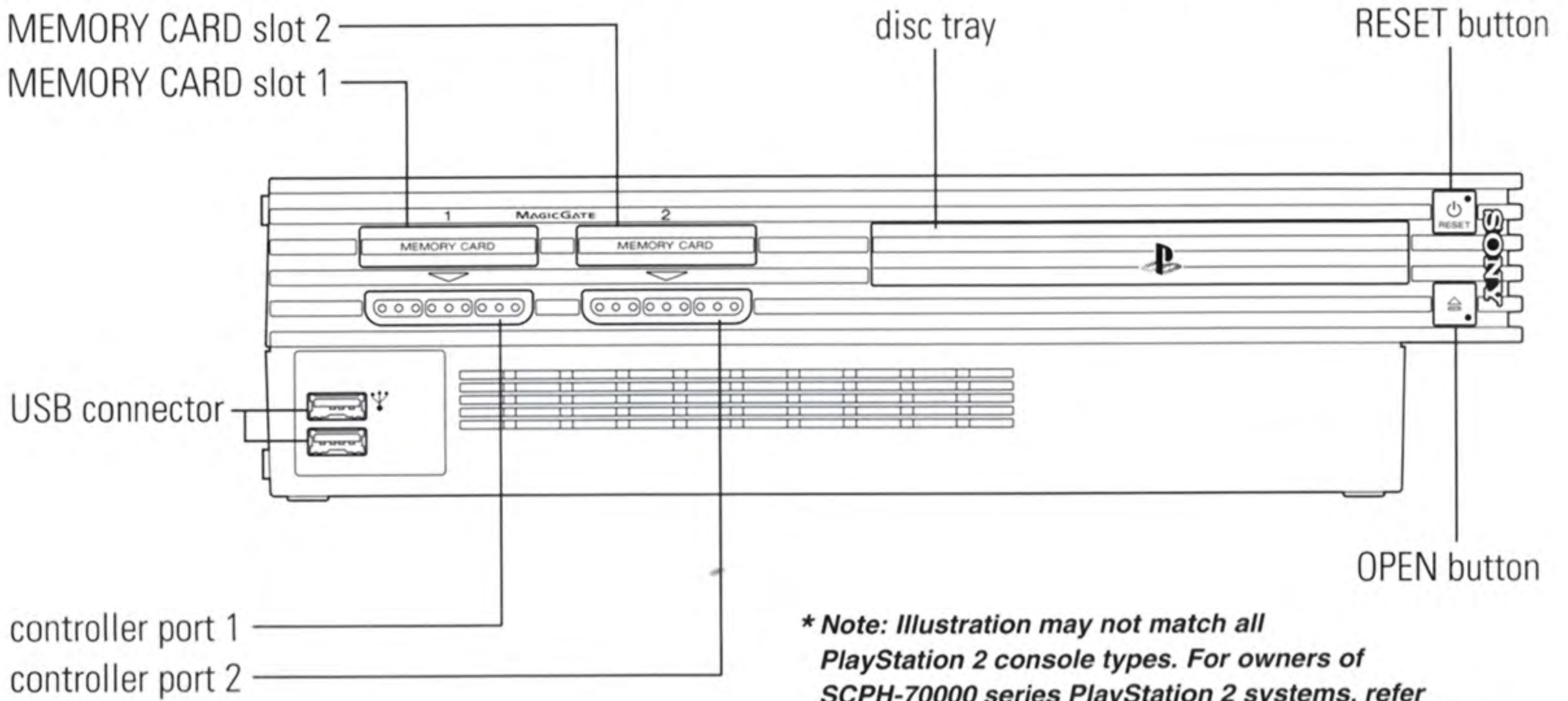
CHECK OUT



ONLINE AT WWW.EASPORTS.COM

STARTING THE GAME

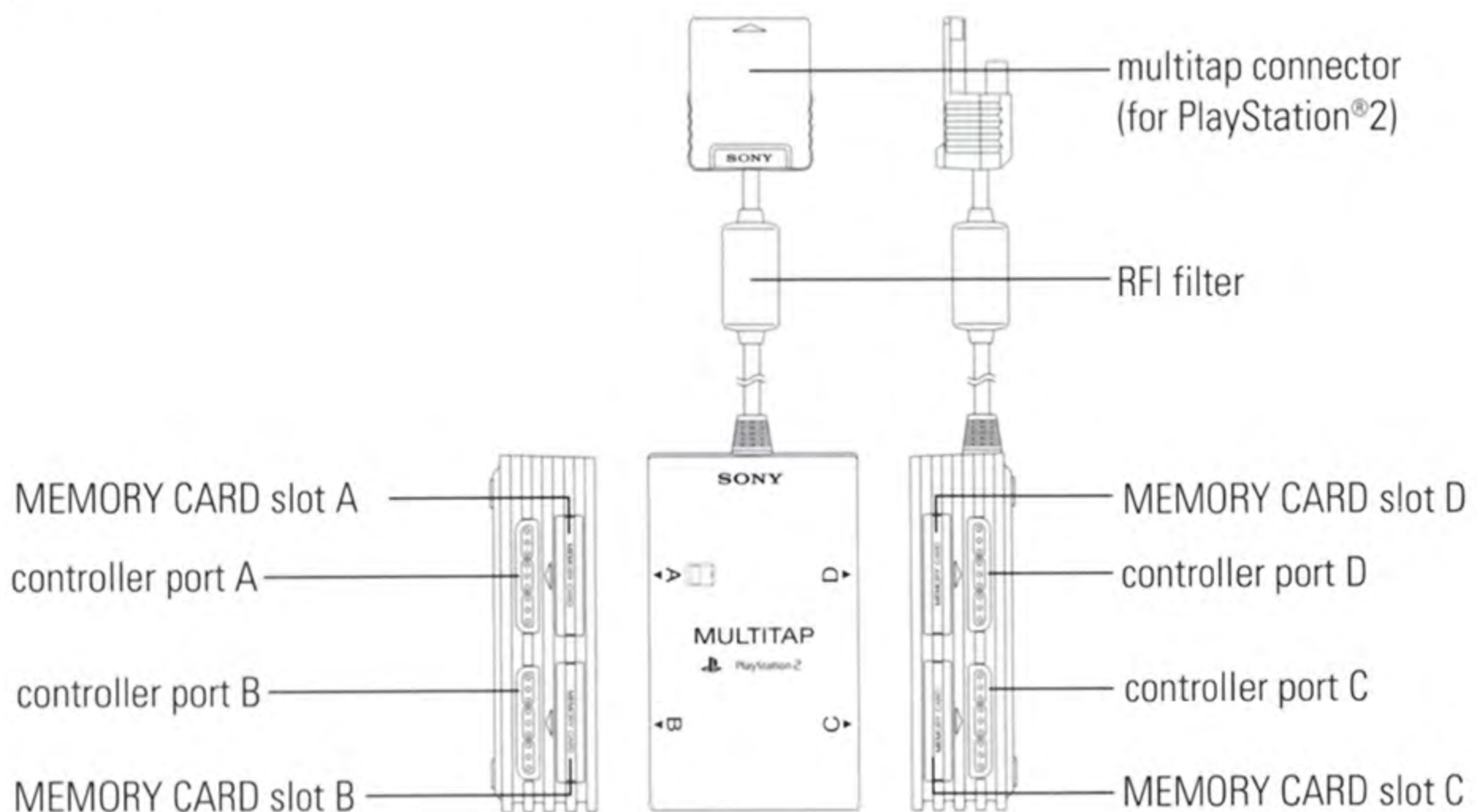
PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM



** Note: Illustration may not match all PlayStation 2 console types. For owners of SCPH-70000 series PlayStation 2 systems, refer to the setup instructions supplied with your system.*

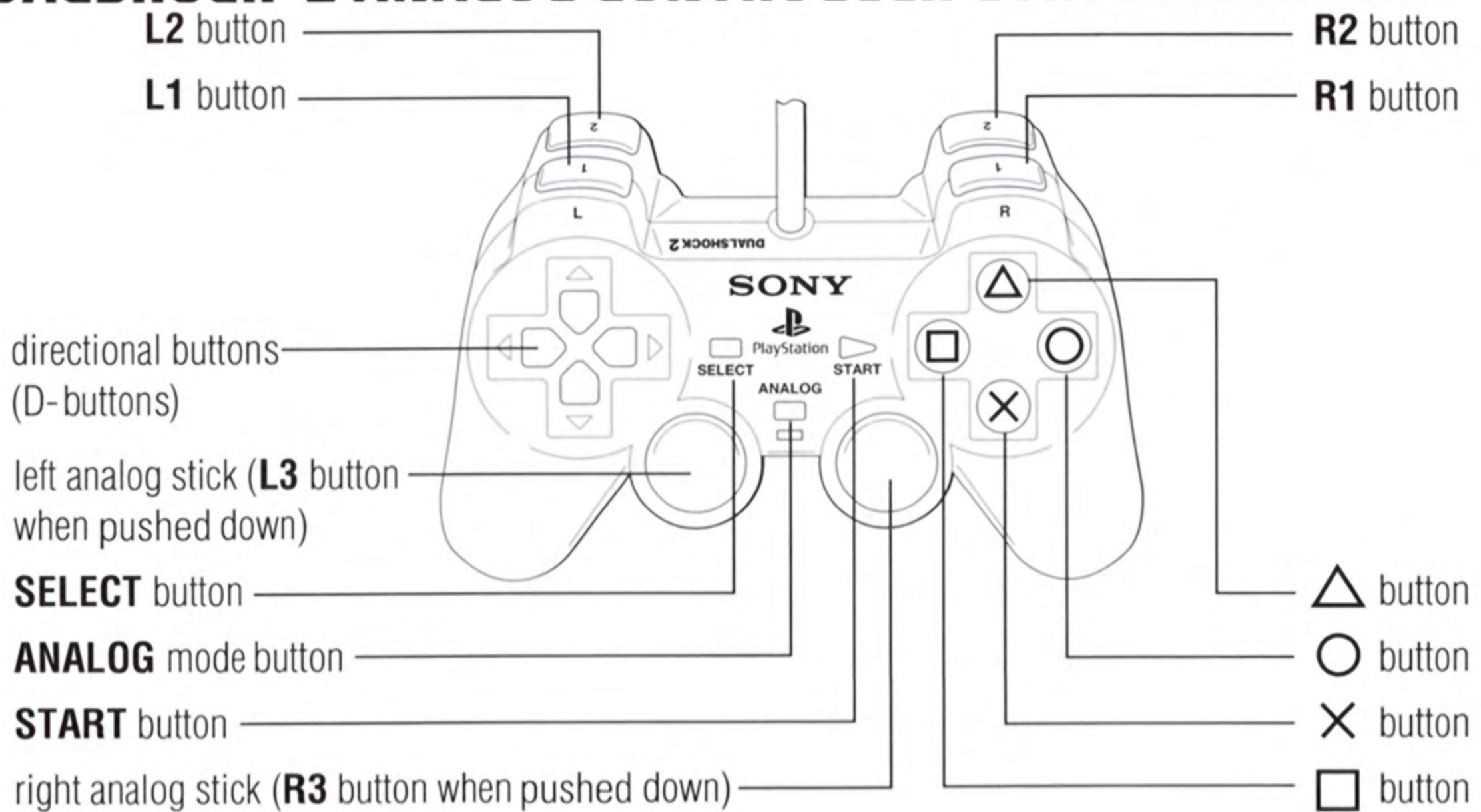
1. Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual.
2. Make sure the MAIN POWER switch (located at the back of the console) is turned ON.
3. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open.
4. Place the *NHL® 06* disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close.
5. Attach game controllers and other peripherals, as appropriate.
6. Follow on-screen instructions and refer to this manual for information on using the software.

NOTE: When using the multitap (for PlayStation®2), a controller must be connected to controller port 1-A.



COMMAND REFERENCE

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



GAMEPLAY CONTROLS

Take complete control of every scoring opportunity with the all-new Skill Stick, or use the classic deke controls to skate past, around, or through defenders. The rush is back.

ADVANCED CONTROLS

GENERAL CONTROLS

Offensive/Defensive Quick Play strategies	D-button
Line change menu/Select line	L1 button + D-button

OFFENSE

Drop pass	L1 button + × button
Spin deke	L1 button + △ button
Cancel shot	L1 button
Pull/Replace goalie	L1 button +  button

DEFENSE

Hook/Tie up	R2 button
Dive/Block	L2 button
Block pass	L1 button +  button
Slash	L1 button +  button
Bruise Control™	right analog stick
Manual goalie	L1 button + × button (hold)

PLAYING THE GAME

Get on the ice quickly with a Play Now game.

CHOOSE TEAMS/STRATEGIES

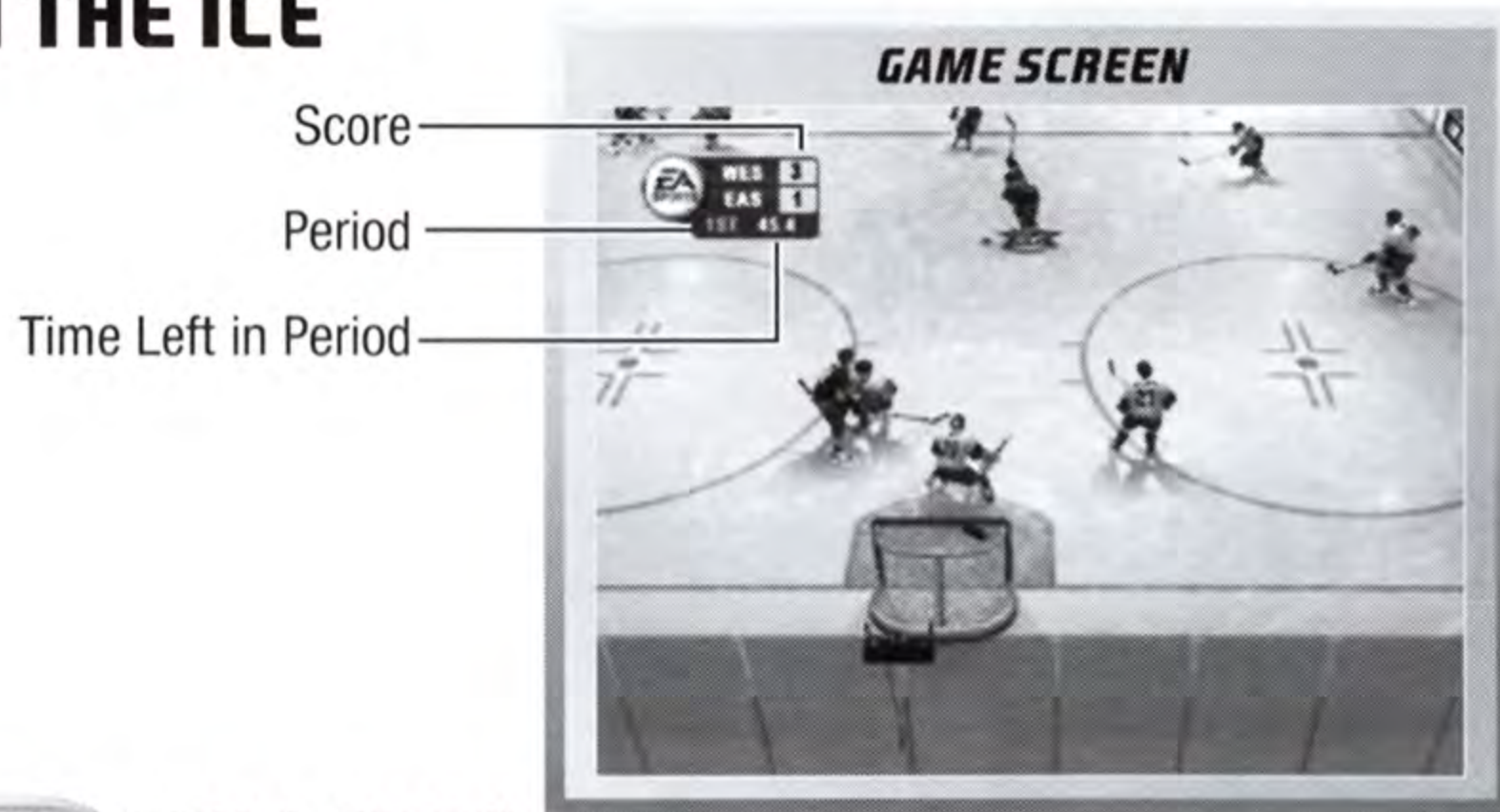
After selecting an NHL®, National, European, or Custom team(s) for the upcoming game you have the option to adjust your team strategies. You can set your Quick Plays, along with strategies for specific lines, including your power play and penalty kill units.

QUICK SETTINGS

Select the skill level for the next game, along with camera angles, rules, and period length. To alter the playing field, adjust the Player Advantage and Goalie Advantage sliders.

From the Advanced Settings screen, set your Line Changes to AUTO, OFF, or MANUAL, or Shot Aim to AUTO or MANUAL. When set to MANUAL, you are in full control of the action.

ON THE ICE



NEW SKILL STICK

Create highlight reel goals like an NHL All-Star. With a tap of the right analog stick in any direction, pick your spot and execute brilliant signature moves such as spinoramas, toe drags, between-the-legs shots, and more. You control the location. You control the shot.



NEW TARGETS

Aim your shot with the help of in-net targets. During scoring opportunities, a target icon appears inside the goal posts—use the left analog stick during your windup to move the target to an open part of the net. Once an opening appears, shoot the puck on net. Scoring has never been so easy.

NEW CLASSIC DEKING CONTROL

Classic deke controls return. Movement on the ice is more intuitive than ever as you skate and deke simultaneously using the left analog stick. Quickly move the left analog stick to deke past opponents and fool goalies as they resort to desperation save attempts.

HINTS AND TIPS

- While handling the puck, quickly move the left analog stick back and forth to deke an opponent or a goalie. The more movement you have with the puck the less likely it will be poked away or stolen by an opponent.
- Players identified with a star player indicator have the ability to perform special shots. During a scoring opportunity, move the right analog stick in any direction to pull off some unbelievable moves and shots on net.
- When attempting to check an opponent, skate into him for a small collision, press the  button for a bigger hit, or hold down the  button for maximum impact. The more control you have over your player the more effective the hit.

- Use your speed burst wisely. Players skate faster during speed bursts but have less maneuverability and are more likely to lose the puck. Each player has a set amount of user-initiated speed bursts per period. Be sure to save the energy for the final minutes of each period.
- To increase your chances of scoring, get the goalie out of position by deking and shooting one-timers, or by setting up second-chance goals off rebounds and deflections.
- In Dynasty Mode™, placing No. 1 in profit is just as important as winning a Stanley Cup® (in regards to earning upgrade money). Also, you can earn upgrades quickly with Sim intervention.
- Created players in Dynasty Mode have the potential to be the best players in the league. However, they're also well aware of their market value in terms of player salary.

PLAY ONLINE

Become a perennial hockey superstar as you take on the best online players from around the world.

REGISTRATION REQUIRED TO ACCESS ONLINE FEATURES. TERMS & CONDITIONS AND FEATURE UPDATES ARE FOUND AT www.easports.com. YOU MUST BE 13+ TO REGISTER ONLINE.

EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON www.easports.com OR 30 DAYS AFTER THE LAST DAY OF THE 2005-2006 NHL SEASON.

A network adaptor (Ethernet/modem) (for PlayStation®2) and a memory card (8MB) (for PlayStation®2) with Your Network Configuration file inserted into MEMORY CARD slot 1 are required to play *NHL 06* online. *NHL 06* is compatible with Your Network Configuration files created from other PlayStation®2 online games. You can use the Network Adaptor Start-Up Disc that came with your network adaptor (Ethernet/modem) (for PlayStation®2) or the Network Configuration GUI in this game to create a network configuration. Your Network Configuration file requires 94KB of free space on the memory card (8MB) (for PlayStation®2).

NOTE: EA Connect only supports a controller in controller port 1 or controller port 1-A.

PLAYING ONLINE

In order to play *NHL 06* online, you must create a Your Network Configuration file and a new EA Account by following the on-screen instructions. If you already have an EA Account and a network configuration saved on a memory card (8MB) (for PlayStation®2), they appear automatically.

PLAYING BEHIND A FIREWALL

We recommend that you do not play behind a firewall. However, if you do wish to play behind a firewall, you must open the following ports:

- UDP 3658 for peer-to-peer gameplay.
- UDP 6000 for Voice over IP.
- TCP 30300-30399 for lobby connectivity.
- TCP 13505 for EA Messenger.
- UDP 9555 for EA SPORTS Ticker.
- TCP 80 for tournaments, lobby and online roster downloads.
- TCP 443 for DNAS authentication.

NOTE: The game's timeout function may be different than your ISP's. This could lead to high telephone charges if you leave the game unattended.

WELCOME TO *NHL 06* ONLINE

The Online lobby is your main resource for connecting to players from around the world. Whether you're looking to join a Play Now game, a custom Session Match, a Lobby Match, or a 4-Player/8-Player Tournament, all the tools you need to connect to other players are available from the Online Main menu.

Play Now

Choose Play Now to find the next available player for Online play.

Session Match

Selecting a Session Match allows you to tailor the game to the way you want to play. No rules? No problem.

- Quick Tournaments** Choose a 4-player or 8-player Quick Tournament and take your favorite team to the next level.
- Lobby** Choose a Lobby match and find players based on your skill level or country.
- EA™ Messenger** Use EA Messenger to play or chat with your favorite players online.

DYNASTY MODE™

Take on the role of general manager, coach, and player and run your favorite franchise for up to ten seasons. See if you can live up to your owner's expectations by increasing profits, capturing division and conference titles, and most importantly, winning the Cup.

EMAIL

Keep up on the latest news from inside your own organization—and around the league—with email. Read messages regarding trades, notes from your owner or team trainer, and more. Be sure to read each message before it expires—emails delete if you let them sit in your inbox too long.

DYNASTY CENTRAL MENU

Make every off-the-ice move from the Dynasty Central menu. From playing the next game on your schedule to setting your Rules and Options, the everyday operations are managed here.

DAY-TO-DAY

Day-to-Day operations include playing or simulating games on the schedule, and viewing the season calendar and team reports.

GM OPTIONS

As GM you have the power to trade players, sign free agents, and view scouting reports in order to evaluate the upcoming rookie draft. You can also upgrade your staff in the front office, and adjust payroll, ticket prices, fan giveaways, concessions, and more.

COACHING OPTIONS

Take more control over the team by adjusting the practice schedule, editing lines, tweaking game strategy, and reviewing progress reports for every player on the team.

STATS CENTRAL

From overall team statistics to individual numbers, here's where you find all the stats you need.

RULES AND OPTIONS

Set rules and options to fit your style of play. Gameplay settings, display settings, sound settings, and the controller configurations are all adjusted here.

NEW ASSISTANT COACH

You have the option to pass on some of your coaching responsibilities to your assistant. When this is set to ON, your assistant coach fills out lines and deals with line issues. When it's set to MINIMAL, you set the lines, but the assistant makes substitutions after a player is injured or suspended.

DURING THE SEASON

There's more to just playing the game during the 82-game season. For every hat trick, stick save, and game-winning goal, there are financial issues and unhappy players that accompany it. It's up to you to manage the organization and keep everybody happy while building hockey's next Dynasty.

NEW SIM INTERVENTION

Interrupt a simulated game to earn extra cash for your franchise. After choosing to simulate a game on the schedule, you have the option to intervene anytime during the simulation period.

Once the game picks up, you're thrown into the middle of the action with time already off the clock. The harder the challenge, the bigger the reward. It all depends on when you decide to play the game.

MORALE

Every player on your team starts with a morale rating of 100. Morale goes down if players don't get the ice time they want, they feel you're not spending enough on Team Functions, or your team loses several games in a row. View player morale on the Progress Reports screen. When morale decreases, player attributes go down.

UPGRADE BUDGET

GMs receive an upgrade budget for their actions and their team's performance. The budget is handed out during the season based on GM performance in profit, attendance, team winning percentage, playoff performance, trading, free agent signings, and more.

FINANCES

Manage your team's finances including concession mark-ups, the price of season tickets, taxes, player salaries, TV contracts, and more.

NEW NHL ALL-STAR GAME

About the mid-point of the season, the league's elite players gather for one night to play in the NHL All-Star game. No matter if you choose to pit East vs. West or North America vs. the World, you have the option to play the game, even if you're simulating the season.

POSTSEASON

Once the regular season ends, the postseason begins. It's all about the games on the ice. Sixteen teams advance to the playoffs while the rest stay home. Only one will be crowned champion.

OFF-SEASON

In the off-season teams gear up for a fresh start beginning with the NHL Entry Draft. After the draft GMs have the chance to offer contracts to free agents and release players from their team. After the free agent period ends, the rosters are set and the new season begins.

OTHER GAME MODES

EXHIBITION

Play an exhibition game with any two teams of your choice. After selecting the teams and adjusting the settings, the game begins.

SEASON

Set up a 29-, 58-, or 82-game season and make a run for the Cup. You can play the season with current NHL rosters, or assemble your team through a Fantasy Draft.

EA SPORTS™ WORLD TOURNAMENT

Canada vs. the N.Y. Rangers®. Team USA vs. the Frankfurt Lions. Throw the world's best teams into an 8- or 16-team World Tournament and see who is crowned king. You pick the teams, you set the rules, you play the games.

EA SPORTS™ FREE FOR ALL

Play a hockey Free For All—two mini games featuring only one net and one goalie. Whether playing a **Score Drive** or **On the Clock** game, it's you against everybody else and the one who scores the most goals wins.

ELITE LEAGUES

Europe's elite storm the ice with the return of the Elitserien (Sweden), SM-Liiga (Finland), and DEL (Germany) leagues. The Elite Leagues feature 39 teams, all with unique jerseys, traditions, and specific chants. International rules govern gameplay and league-specific rules are also enforced.

NHL RETRO

Play Old Time Hockey! An all-time classic returns to the ice. Jump back in time and relive the glory days with the EA SPORTS classic *NHL® 94*.

CREATION ZONE

Create a player who looks like you and get into the game with the new analog facial sculpting controls. Add black eyes, broken noses, and scars to put fear into the eyes of your opponents. Create an NHL team in your hometown and build a dynasty, or edit a player in the league with an all-new player editor.

SAVING AND LOADING

Before exiting a game mode (or a menu where changes have been made), be sure to save your progress to a memory card (8MB) (for PlayStation®2) in MEMORY CARD slot 1. All unsaved information is lost otherwise. You can also save or load manually by accessing the SAVE/LOAD screen.

- To save or load a file, select a storage location then highlight the file you wish to load (or create a new file name when saving for the first time). Once the file is selected and/or named, the game data is either loaded or saved.

LIMITED 90-DAY WARRANTY

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Online: <http://warrantyinfo.ea.com>

Automated Warranty Information: (650) 628-1900

EA Warranty Information

Online Self-Help Knowledgebase and Email – You can access our Self-Help site online and browse through our extensive knowledgebase, or submit a question to our warranty department:

<http://techsupport.ea.com>

Automated Warranty Information – You can contact our automated phone system 24 hours a day for any and all warranty questions:

(650) 628-1900

EA Warranty Mailing Address

Electronic Arts Customer Warranty
P.O. Box 9025
Redwood City, CA 94063-9025

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- Full-care technical support.

GAME ACCESS CODE:

14946

IT'S EASY. IT'S FAST. IT'S WORTH IT!



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E-mail and Website: For instant access to all of our technical support knowledge, please visit <http://techsupport.ea.com>.

Telephone Support Technical Support is also available from 8am to 6pm PST by calling us at (650) 628-4322. No hints or codes are available from (650) 628-4322.

Mailing Address: Electronic Arts Technical Support
PO Box 9025
Redwood City CA 94063-9025

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Electronic Arts Pty. Ltd.
P.O. Box 432
Southport Qld 4215, Australia

In the **United Kingdom**, contact:
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